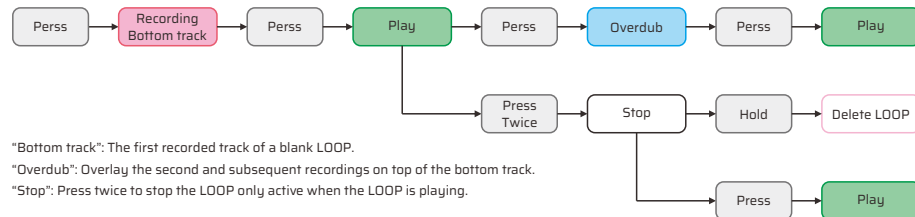


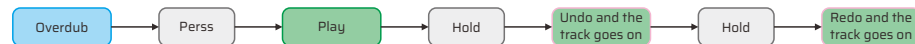
Basic Tutorial for LOOP 1 and 2

Record, Play, Overdub and Delete



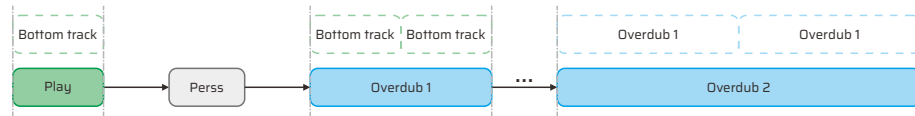
Additional Tips: Press and hold the MEMORY/SAVE knob to switch the current recording mode (only for bottom track) : manual recording (MR) and automatic recording (AR). When switching to AR mode, after pressing the footswitch, LOOP will automatically start recording after detecting a certain signal input.

Undo and Redo



"Undo": Hold to Undo is only for the last overdub track, not for the bottom track.

Recording Length Tips



Recording length: The length of each overdub track of LOOP 1 or 2 can be controlled as an integer multiple of the length of its own bottom track. This is a useful technique for creative players. The loop length of LOOP will be based on the longest overdub recording. (If the recording time is not an integer multiple, after you pressing the footswitch to end recording, the footswitch light will turn blue and flash slowly until the recording ends automatically at an integer multiple.)

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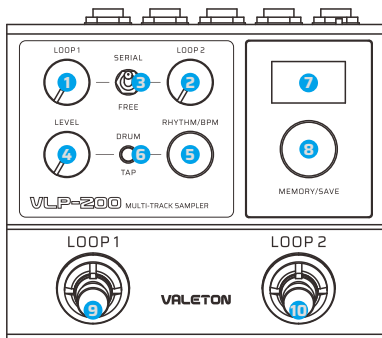
VLP-200
MULTI-TRACK SAMPLER

Quick User Guide

Thank you for purchasing a VALETON product!

www.valeton.net

Panel Introduction



1. LOOP 1 Knob:

Controls the playback volume in LOOP 1.

2. LOOP 2 Knob:

Controls the playback volume in LOOP 2.

3. SERIAL/FREE Toggle switch:

Used to select the coordination mode of LOOP 1 and LOOP 2:

-**SERIAL**: LOOP 1 and LOOP 2 play alternately.

-**FREE**: LOOP 1 and LOOP 2 can be played at the same time.

4. LEVEL Knob:

Controls the playback volume of the drum machine.

5. RHYTHM/BPM Knob (with enter button):

Turn to select the drum rhythm pattern or adjust the BPM of drum machine, press the knob to switch the current adjustment object (RHY or BPM).

6. DRUM/TAP Button:

Press the button to turn the drum machine on or off. Hold the button to enter tap tempo mode, tap the button to adjust the BPM.

7. Display:

Displays information such as project number, rhythm number and BPM.

8. MEMORY/SAVE Knob (with enter button):

Select and recall the project by turn the knob, press to save the LOOP project, and long press the knob to switch the recording mode (only for bottom track): manual recording (MR) and automatic recording (AR).

9. LOOP 1 Footswitch:

Controls the recording, playback, stop, overdubbing, undo and redo functions of LOOP 1:

For blank loop: Record→Play→Overdub

For loop with recordings: Play→Overdub

When playing or overdubbing:

Press and hold this footswitch for 2 seconds or more to perform undo (cancel recording or the last overdub recording). Press and hold the footswitch again to perform the redo function (cancel the undo operation).

10. LOOP 2 Footswitch:

Controls the recording, playback, stop, overdubbing, undo and redo functions of LOOP 2, the operation logic is consistent with LOOP 1 Footswitch.

11. INST/MIC Toggle switch:

Toggle the switch to match the connected device of INPUT L channel:

-**INST**: Suitable for guitar, bass and other instruments.

-**MIC**: Suitable for connecting dynamic microphones.

12. INPUT (L/R) Jack:

1/4" Mono input connection for guitar, bass, microphone or other instruments.

When connecting a stereo output device, please use both L and R jacks; when connecting a mono device, use either the L or R jack.

13. OUTPUT (L/R) Jack:

1/4" unbalanced output interface, connect to speaker, mixer or recording equipment.

Mono input: Only L or R channel input, OUTPUT L and R output the same LOOP signal (dual mono output).

Stereo input: When INPUT L and R are input at the same time, OUTPUT L and R output the LOOP signal of the corresponding input channel.

*Note: When INPUT L and R are inserted at the same time, if only one channel of L or R has signal input, only the corresponding output channel has LOOP signal output.

14. CTRL Jack:

The 1/4" TRS input, for connecting an external footswitch controller. A single press on the external pedal can be used to turn on or off the drum machine, and a long press can enter tap tempo mode, which is used to adjust the BPM of the drum machine.

15. USB Jack:

By connecting to a Mac or PC through the USB 2.0 Type-C port, import and export projects and update firmware with supporting software.

16. DC 9V Jack Power Requirements:

DC 9V, 500mA,

17. MIDI (IN/OUT) Jack:

1/8" TRS MIDI interface, you can sync external MIDI equipment with this device.

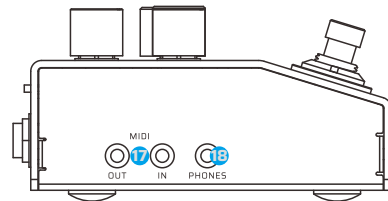
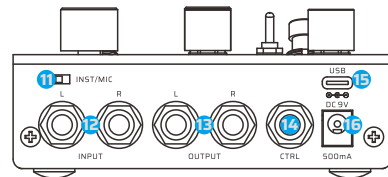
18. PHONES:

1/8" TRS stereo interface, connected to headphones to monitor the output of the device.



Scan the QR code for the full manual & VLP-200 software.

Panel Introduction



Specification

Maximum recording storage: about 7 hours

Maximum project saving: 99

Number of tracks: 2

Input Impedance: 1MΩ

Output Impedance: 4.7kΩ

AD/DA: 24bit, 48kHz

Recording format: WAV (24bit, 48kHz, stereo)

Drum rhythm: 100 or more

Dimensions: 119.5mm (W) × 104.9mm (D) × 54mm (H)

Weight: 639g